

TEST SESSION CHARTER

CHARTER ID: CH_CORE_FUNC_CONTRADICTIONS

1 Description

Find contradictions from the implemented core functionality, user manual and the requirements document.

2 What – tested areas

Tested area is **the core functionality of the software**.

This functionality is specified in the **user's manual section 3 and in the requirements specification document use cases U1-U9**.

Prioritize the testing effort as following:

1. Find contradictions between **the implemented functionality and the user's manual**.
2. Find contradictions between **the implemented functionality and the requirements specification document**.

3 Why – goal

The goal of this test session charter is to **find functionality that does not do what it should do or what it is expected to do**.

This test session should produce a list of contradictions between the implementation, the user's manual and the requirements specification document.

4 How – approach

Use the supplied test environment and test data.

Test the core functionality from the viewpoint of a normal user, i.e. you should have **expectations** what the system should do (based on the **use cases U1-U9 and functional requirements**) and information how to do it (based on the **user's manual**).

5 Focus - what problems to look for

Concentrate finding functionality that **does not do what the user's guide says** and functionality whose **purpose cannot be figured out** easily by using it or studying the user's manual. You can also try to **find functionality that does not exist** but it should (based on the requirements specification)

Do not concentrate too much on finding programming errors.

Please remember that:

- The requirements specification is **the specification**.
- The software is **the implementation** and it should conform to specification.
- The user's manual is based on the implementation.

6 Exploration log

SESSION START (date and time): 2003-10-14 13:30

TESTER: Tim Tester

6.1 TASK BREAKDOWN

DURATION (hours): 1:45

TEST DESIGN AND EXECUTION (percent): 50%

BUG INVESTIGATION AND REPORTING (percent): 40%

SESSION SETUP (percent): 10%

CHARTER VS. OPPORTUNITY (percent/percent): 90%/10%

6.2 DATA FILES

- Any used or created test data files

6.3 TEST NOTES

- Test notes that describe what was done, and how.
- Detailed enough to be able to use in briefing the test session with other person.
- Detailed enough to be able to know what was done before the failure occurred.

6.4 BUGS

- Short bug descriptions and defect tracking system bug ID:s

6.5 ISSUES

- Any observations, issues, new feature requests and questions that came up during testing but were not reported as bugs.